

Senior UX designer with 7+ years of experience, dedicated to evidence-based problem solving. Creating experiences that offer value to not only users, but the stakeholders who support them. Embracing an interdisciplinary approach, working with amazing teams to design amazing products.

Rolner Alliance Jr

Senior UX Designer

Opportunities

Apr 2023 - Present

Synergis(U.S. Bancorp contract)
Alpharetta. GA

Senior UX Designer

Contract employee at Synergis. Contracted to U.S. Bancorp's Merchant Payment Services. Designing experience for small business merchants, primarily transaction and payment reporting applications such as Payments Insider and Elavon Connect. Notable contributions were redesigning search and filter patterns and redesigning the help center for Elavon Connect. Additionally, responsibilities included creating and improving interactions to improve buggy and inconsistent experiences. Primary design tools were Figma and Mural.

Nov 2021 - Feb 2023

ADP (Automatic Data Processing, Inc)
Alpharetta. GA

Senior UX Designer

As a Senior UX Designer on the Core HR product team, I worked with UX professionals, designers and writers, to create new experiences for the profiles section of ADP's WFN platform. This work evolved into a supplementary design guidance document. The goal of the design document is to create and highlight shared patterns across all profiles in all of ADP's platforms so that they could one day have the same look and feel, and reinforce those patterns for consistent expectations. Primary tools were Figma and Mirro.

Jun 2019 - Nov 2021

Urjanet
Atlanta. GA

Senior UX Designer

I worked under a lead UX Designer working to create design and experience for Connect. Responsibilities included: designing new POCs, improving our design system, and working closer with our engineering team. Primary tools were Adobe XD and Figma

Jun 2018 - April 2019

MoviePass
New York, NY

UX Designer

As a UX designer on the product team, I worked side-by-side with senior UX designers researching, brainstorming, and designing solutions for the flagship mobile applications. I also took on the role of conducting light user research as well as proctoring user testing sessions. Additionally, I independently designed an internal customer service portal. Primary tools were Sketch and Invision

Favorite Tools



Figma



Sketch



Invision



Adobe XD



Adobe Illustrator



Mural

Education

University of Washington
Human-centered design and Engineering, M.S.

Florida Gulf Coast University
Psychology, BA



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